

Turbo Sounds

By: Skril Studio



Thank you for purchasing Turbo Sounds!

This sound pack also included in the following assets:

Realistic Engine Sounds 2 – Pro Edition: <https://fab.com/s/4ee4432da864>

Package includes:

- Multiple turbo sounds clips
- 280 wav audio files (140 for exterior view and 140 for interior view)
- Long shots: 60 clips for exterior and 60 clips for interior view
- Short shots: 60 clips for exterior and 60 clips for interior view
- Loops: 10 clips for exterior and 10 clips for interior view
- maxLoops: 10 clips for exterior and 10 clips for interior view
- Prefabs made for Realistic Engine Sounds 2 packed inside a .unitypackage

Sound clips usage explaining:

- Loops: played when turbo pressure is increasing (car engine RPM increasing or car accelerating), it stops playing when gas pedal is released (engine load = 0), or when the car is changing gears. Pitch and volume should increase with the turbo pressure – for a simpler integration increase it with engine RPM.
- maxLoops played when the car engine RPM is at maximum (rev-limiter).
- Long shots: played when engine load getting released at higher turbo pressure.
- Short shots: played when engine load getting released at less turbo pressure (around 50% of max turbo pressure).

Import the prefabs made for Realistic Engine Sounds 2

If you want to use this sound pack with **Realistic Engine Sounds 2** unity asset, import ***RES2_Turbo.unitypackage*** into your project to get the prefabs and turbo controller script made for *Realistic Engine Sounds 2*.

Drag and drop one of the newly imported prefab into a RES2 engine sound prefab.

Importing the *unitypackage* without *Realistic Engine Sounds 2* already being in your project will give errors in the newly imported prefabs.

Credits

I would like to say a ***Thank You*** to my friends and customers who let me record their vehicles or who sent to me their recordings of vehicle's engine sounds and other sounds.

Send your own recordings to me and I will turn them into complete engine sound packs. These recordings should be good quality videos / audios without wind and other unwanted background noises (like crowd, people talk, etc). These new sound packs may later appear in new add-on sound packs. You will get a free copy of the finished work only if your recordings got used for the making of new sound pack(s).

Feel free to contact me if you have any questions or suggestions for this asset.

Please write a review for this asset in the store. Thank you!

Made by: Skril Studio

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Speaking: English, Hungarian and Serbian.

May not be available to respond to messages during weekends and holidays.