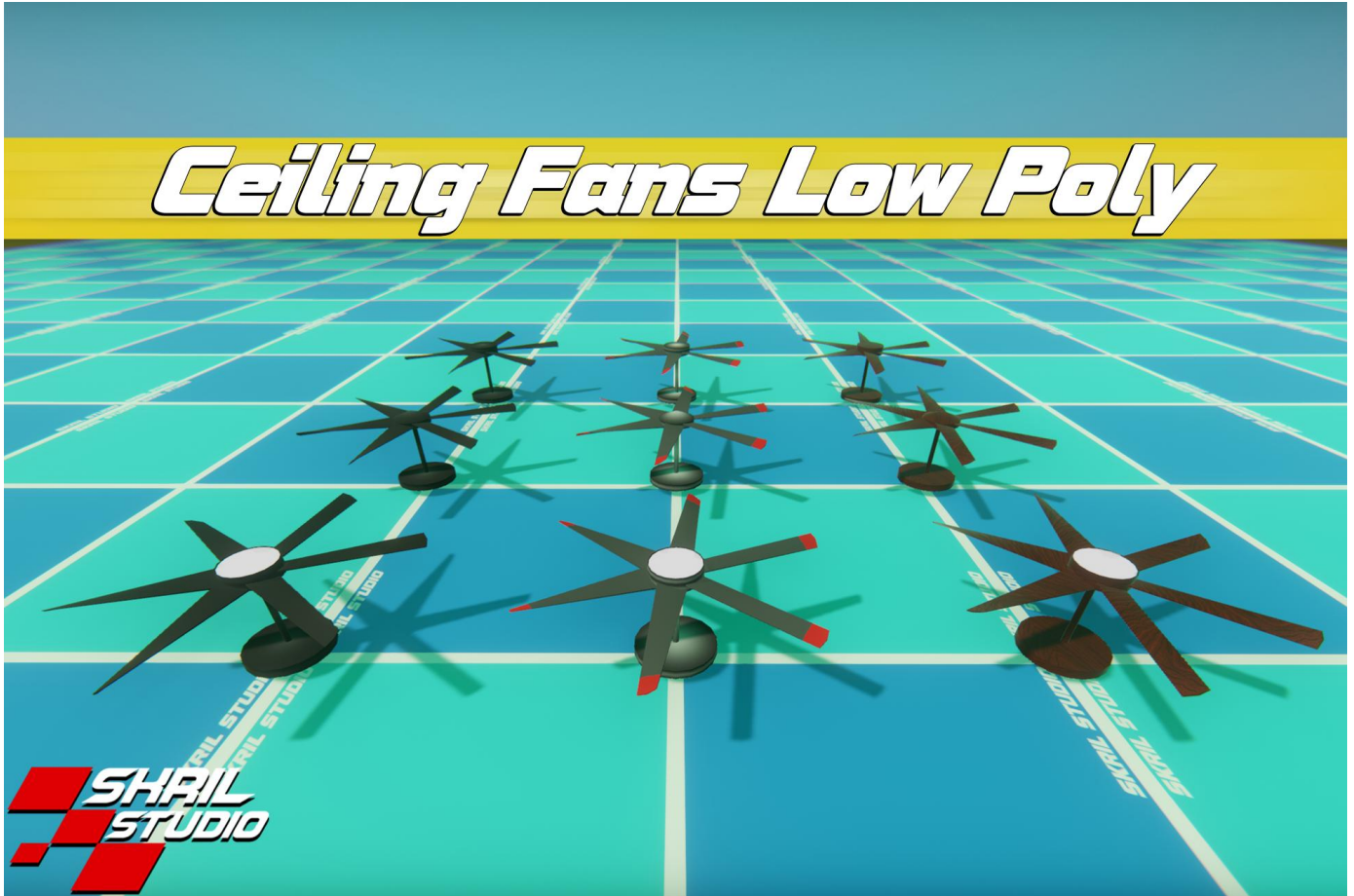


Ceiling Fans Low Poly

By: Skril Studio



Thank you for purchasing Ceiling Fans Low Poly!

Package includes:

- 3 Meshes
- 5 Textures (2 are normal textures)
- 4 Materials
- 9 Prefabs
- 2 Scripts (used for Demo Scene)
- 1 Demo Scene

Meshes Technical Details:

Mesh 1:

- **Vertices:** 442
- **Triangles:** 316

Mesh 2:

- **Vertices:** 518
- **Triangles:** 388

Mesh 3:

- **Vertices:** 626
- **Triangles:** 460

„Rotate” Script

This script is used to rotate the fan blade.

- **Rotate Z Speed:** sets the speed of blade rotation
- **Switch rotation:** changes Vector3.forward to Vector3.up

„CameraOrbit” Script

This script is used to rotate the camera around the object.

- **xRot:** x rotation value for scene start
- **yRot:** y rotation value for scene start
- **distance:** distance between target object and Camera
- **sensitivity:** controls sensitivity
- **target:** target gameobject to rotate around the camera
- **camDistanceSlider:** UI Slider used to change the distance between target object and Camera

License

Refer to the license from the store where you purchased this asset, with key points highlighted below:

You can use this asset for unlimited games for both **personal** and **commercial** use.

You may not resell or redistribute the package or any individual file from it in any form!

Credits

Feel free to contact me if you have any questions or suggestions for this asset.

Please write a review for this asset in the Unity Asset Store. Thank you!

Check out my other assets: <https://bit.ly/2TBgK2z>

Realistic Engine Sounds 2: <https://bit.ly/3aZ50Ag>

Add-on engine sound packs for Realistic Engine Sounds 2: <https://bit.ly/3km8rDI>

UI SFX Mega Pack (2682 wav files): <https://bit.ly/40oKeCd>

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May not be available to respond to messages during weekends and holidays.
