

V12

Engine Sounds

By: Skril Studio



Thank you for purchasing V12 engine sound packs!

Package includes:

- 2 complete engine sound packs
- 80 wav audio files (40 for exterior view and 40 for interior view), 40 wav files per engine sound packs
- A completed fmod project built from these sound clips
- Contain the following engine sound packs:
 - V12 British
 - V12 Italian

Fmod integration tutorial:

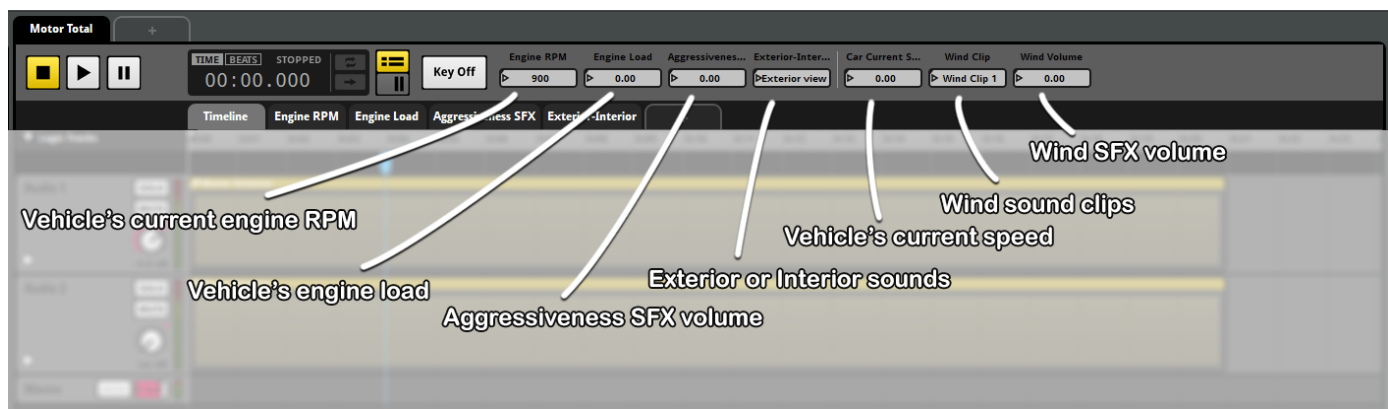
Read carefully the official user guide of how to integrate fmod to Unreal Engine:

<https://www.fmod.com/docs/2.00/unreal/user-guide.html>

Download Fmod integration for UE here: <https://www.fmod.com/download#fmodforunreal>

Tutorial video for Fmod car sound integration: <https://youtu.be/wo3kNR-WRQQ>

See the image bellow to understand the values of the included Fmod project:



After integrating fmod to UE you need to connect these values with those values that serve the same purpose in your UE car.

Aggressiveness SFX:

Each sound pack has an "Aggressiveness" sfx value which will change each sound packs sounding to a more aggressive sound. It is good for games where you can tune your cars, increase aggressiveness value when an engine upgrade applied or also good for imitating "open exhausts" for modified cars, or when the car lost it's exhaust.

Wind Noise Audio Settings:

You can change the Wind Noise Sound's volume and it's sound clip. Wind sound fx is not designed to be turned off because it adds realism to the engine sound, but you can turn it's volume down of you don't want to use it.

Credits

I would like to say a ***Thank You*** to my friends and customers who let me record their vehicles or who sent to me their recordings of vehicle's engine sounds and other sounds.

Send your own recordings to me and I will turn them into complete engine sound packs. These recordings should be good quality videos / audios without wind and other unwanted background noises (like crowd, people talk, etc). These new sound packs may later appear in new add-on sound packs. You will get a free copy of the finished work only if your recordings got used for the making of new sound pack(s).

Feel free to contact me if you have any questions or suggestions for this asset.

Please write a review for this asset in the store. Thank you!

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